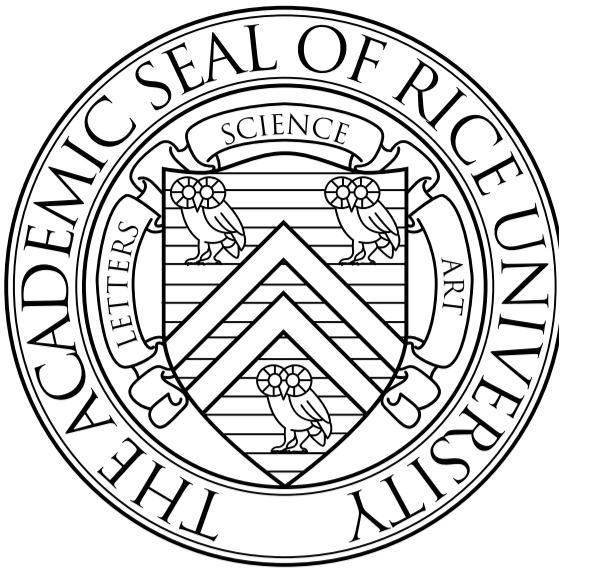
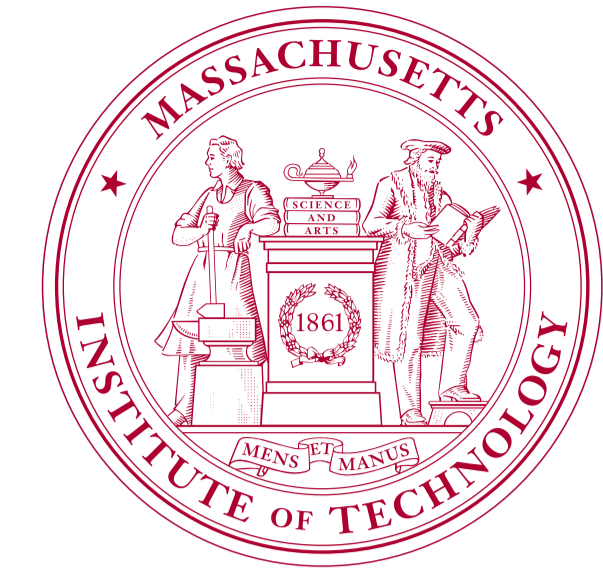
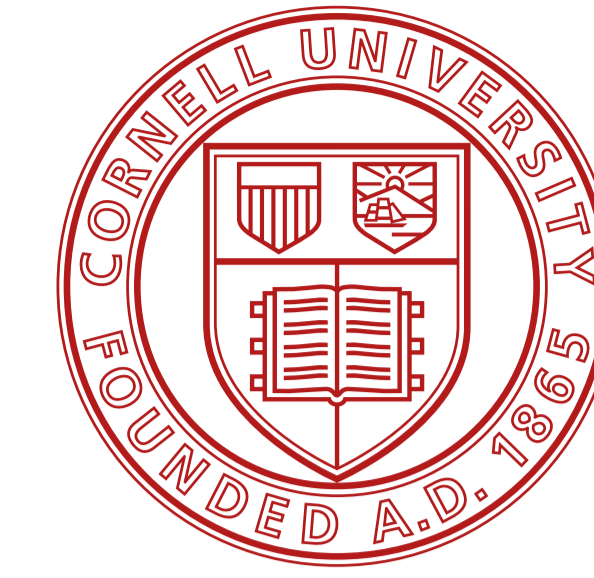


Graph-based Semi-Supervised and Active Learning for Edge Flows

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🌐 https://github.com/000Justin000/ssl_edge



Motivation & Problem Statement

Consider the problem of monitoring traffic flows in a region. Setting up sensors on all roads would provide accurate measurements, but is costly. Given traffic flow measurements on a subset of the roads, can we estimate the remaining flows?

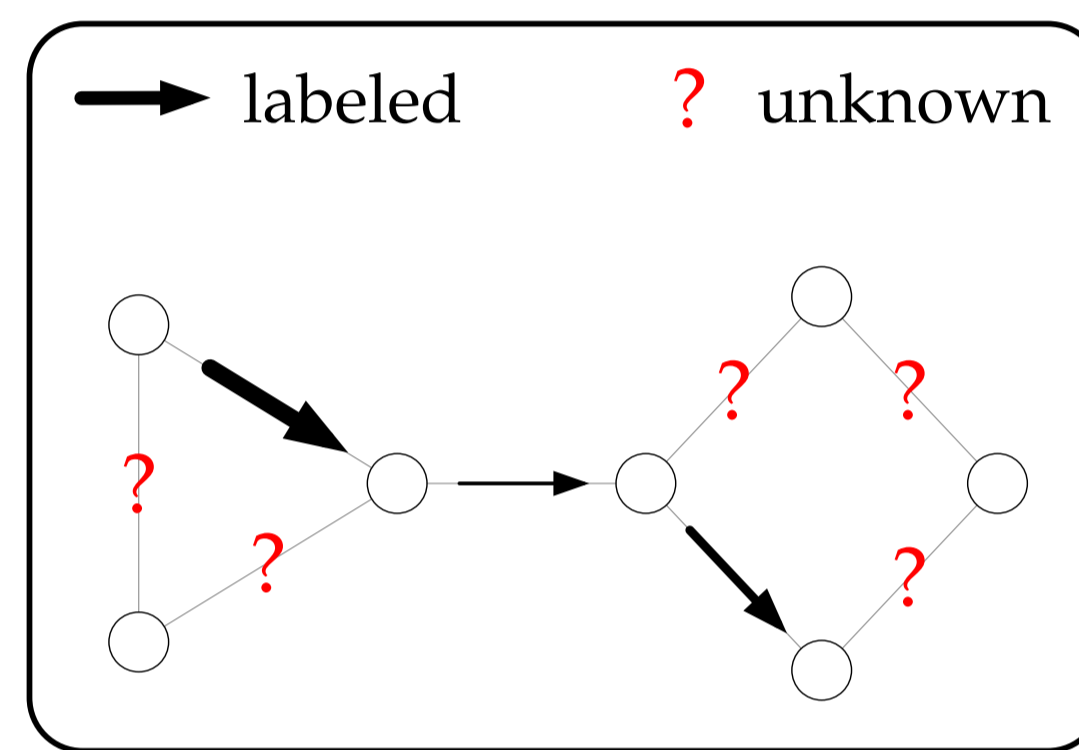
Problem statement

Given:

- a graph topology $G = (\mathcal{V}, \mathcal{E})$
- flows on a subset of the edges \mathcal{E}^L

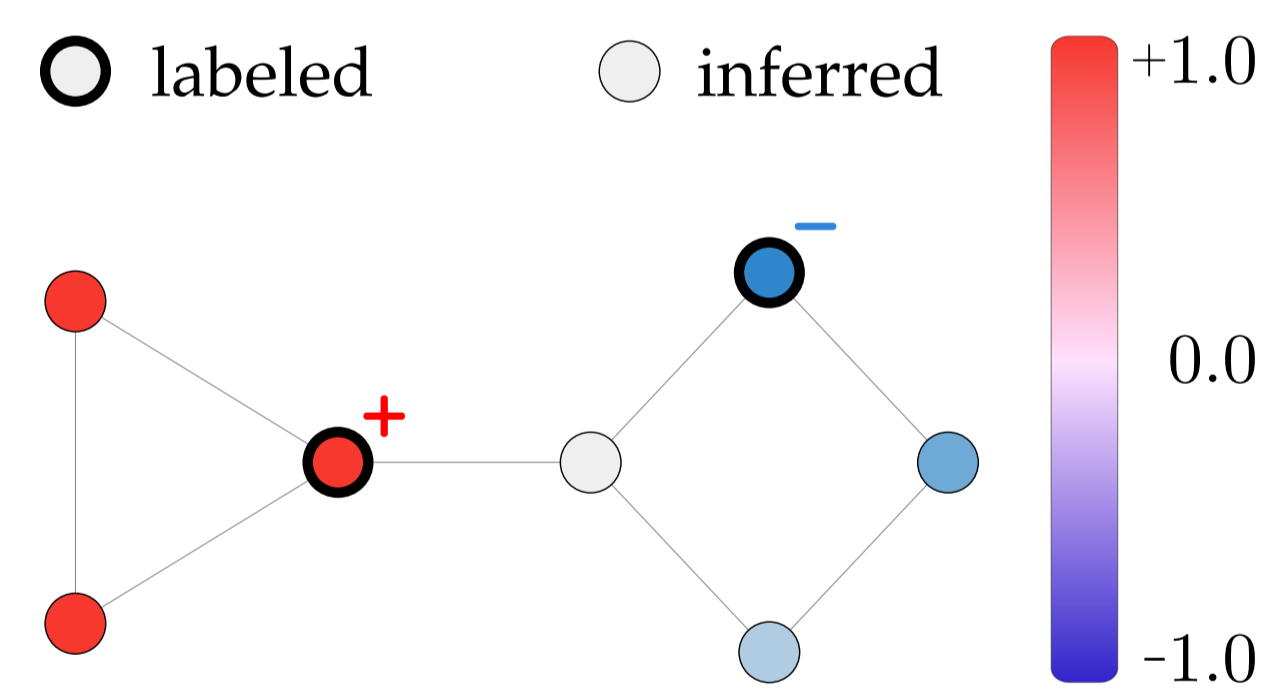
Infer:

- unknown flows on $\mathcal{E}^U \equiv \mathcal{E} / \mathcal{E}^L$.



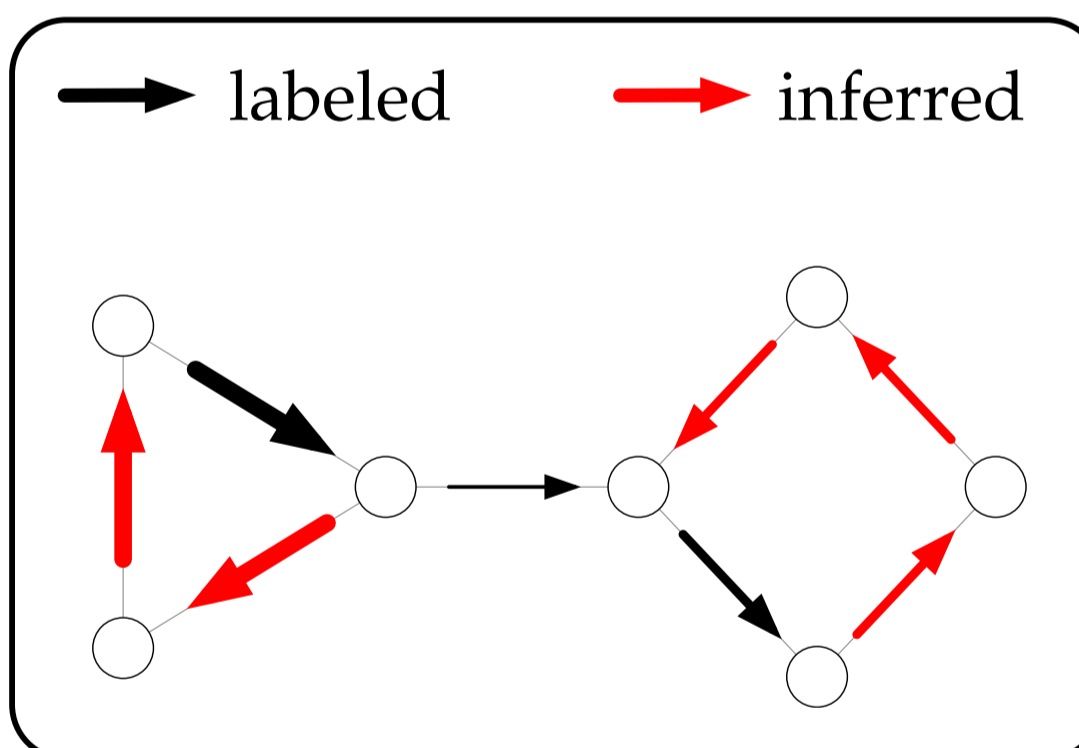
Key insight: a suitable learning assumption for edge flows.
Flow conservation – flows that enter/exit a node must balance.

Edge- vs. vertex-based semi-supervised learning



Vertex-based learning

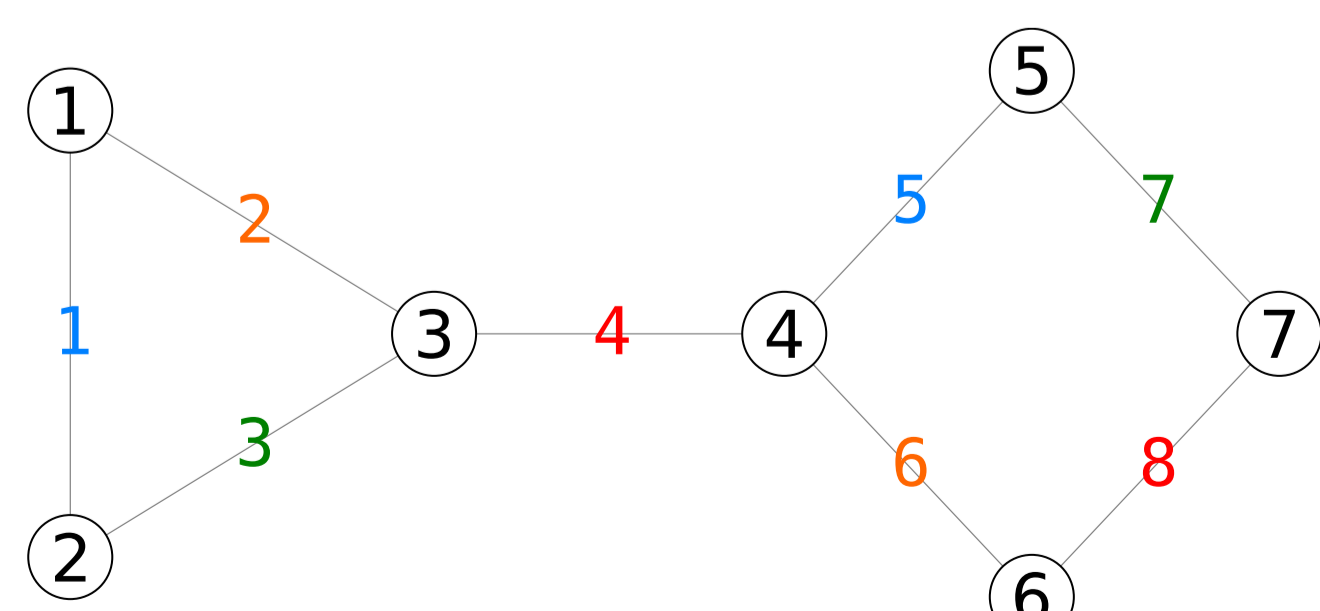
- given some vertex labels
- impose *smoothness* assumption
- *interpolate* unknown vertices



Edge-based flow learning

- given some edge flows
- impose *flow conservation*
- *infer* unknown edge flows

Formulation & Inference Algorithm



$$\begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ -1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & -1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & -1 & 1 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & -1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & -1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & -1 & -1 \end{bmatrix}$$

incidence matrix \mathbf{B}

- undirected graph $G = (\mathcal{V}, \mathcal{E})$ with $|\mathcal{V}| = n$ and $|\mathcal{E}| = m$
- vertex label vector $\mathbf{y} \in \mathbb{R}^n$
- define (net) edge flow as alternating function $f: \mathcal{V} \times \mathcal{V} \rightarrow \mathbb{R}$

$$f(i, j) = \begin{cases} -f(j, i), & \forall (i, j) \in \mathcal{E} \\ 0, & \text{otherwise.} \end{cases}$$
- edge flow vector $\mathbf{f} \in \mathbb{R}^m$ with $f_r = f(i, j)$ if $\mathcal{E}_r \equiv (i, j), i < j$
- vertex-edge incidence matrix $\mathbf{B} \in \mathbb{R}^{n \times m}$ (right panel)

Computations: edge vs. vertex-based learning

Vertex-based learning

- $\|\mathbf{B}^T \mathbf{y}\|^2 = \sum_{(i,j) \in \mathcal{E}} (y_i - y_j)^2$ measures “unsmoothness”
- minimize sum-of-squares difference

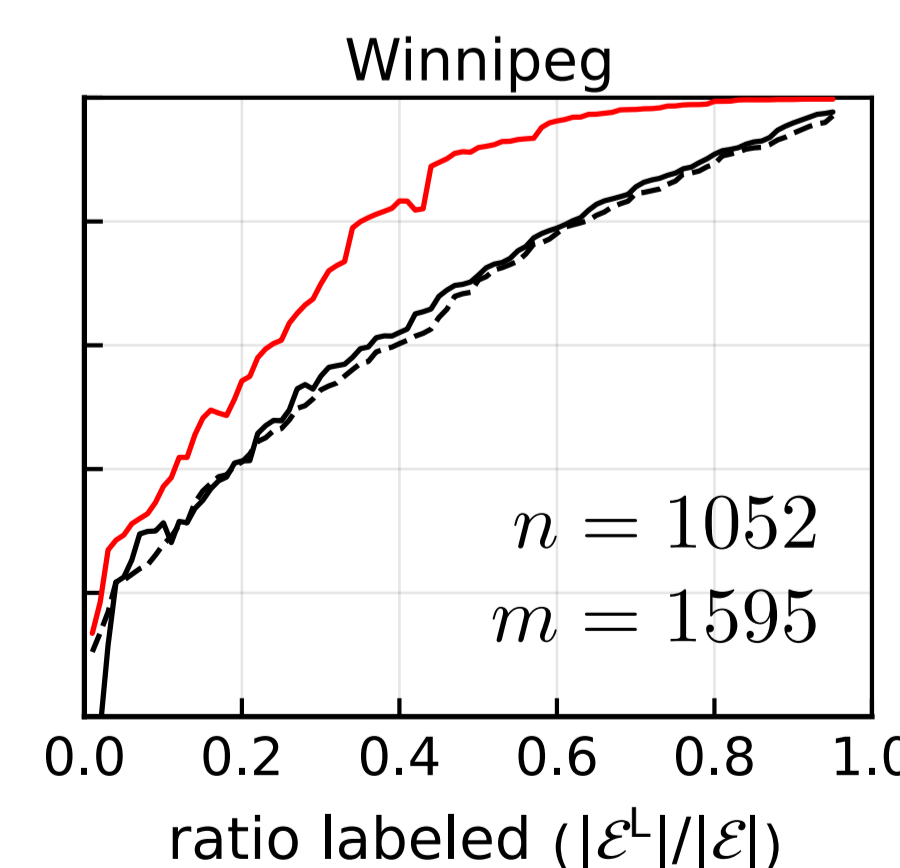
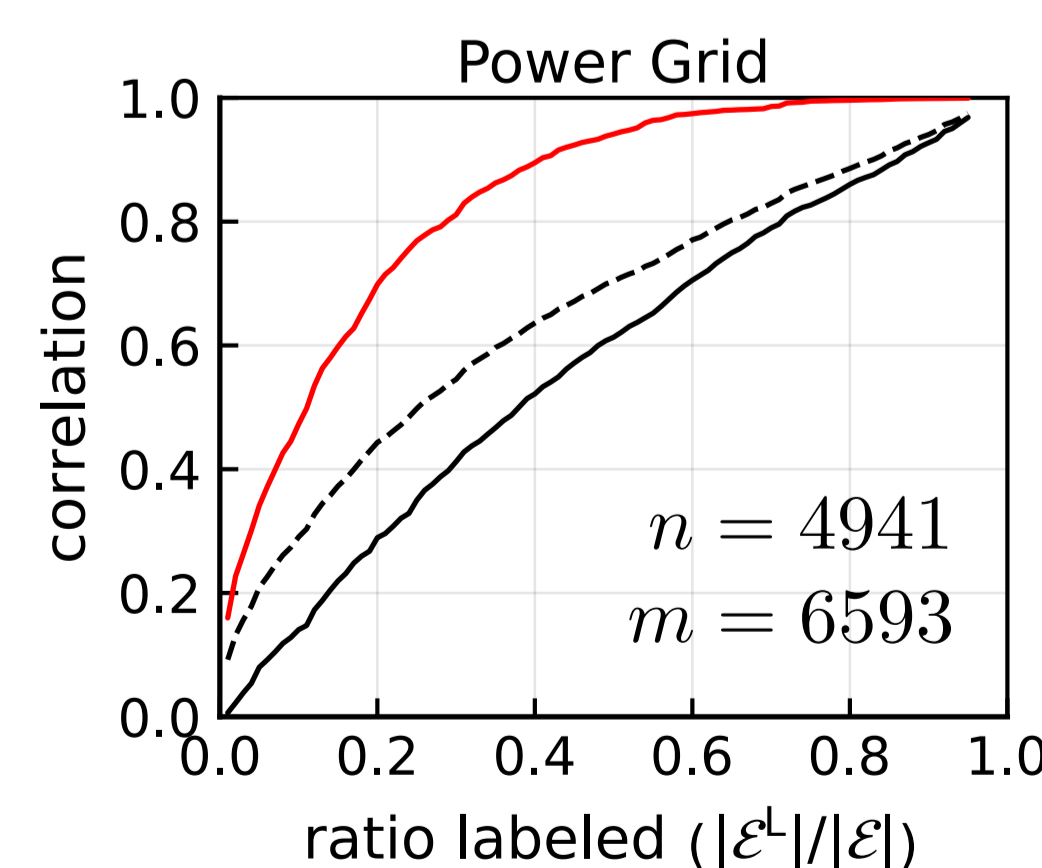
$$\mathbf{y}^* = \arg \min_{\mathbf{y}} \|\mathbf{B}^T \mathbf{y}\|^2 \quad \text{s.t.} \quad y_i = \hat{y}_i, \quad \forall \mathcal{V}_i \in \mathcal{V}^L.$$

Edge flow learning

- $(\mathbf{B}\mathbf{f})_i$ measures the flow “divergence” on the i^{th} vertex
 - minimize sum-of-square divergence, with regularization
- $$\mathbf{f}^* = \arg \min_{\mathbf{f}} \|\mathbf{B}\mathbf{f}\|^2 + \lambda^2 \cdot \|\mathbf{f}\|^2 \quad \text{s.t.} \quad f_r = \hat{f}_r, \quad \forall \mathcal{E}_r \in \mathcal{E}^L.$$
- least-square solution (null space method $\mathbf{f} = \mathbf{f}^0 + \Phi \mathbf{f}^U$)

$$\mathbf{f}^{U*} = \arg \min_{\mathbf{f}^U} \left\| \begin{bmatrix} \mathbf{B}\Phi \\ \lambda \cdot \mathbf{I} \end{bmatrix} \mathbf{f}^U - \begin{bmatrix} -\mathbf{B}\mathbf{f}^0 \\ 0 \end{bmatrix} \right\|^2.$$

Empirical results & Reconstruction error bound



--- ZeroFill
— LineGraph
— FlowSSL

- Transforming flow learning problem with LineGraph to be solved as vertex label learning problem performs no better than consistently predicting zero.

- FlowSSL, our proposed semi-supervised edge-flow learning algorithm, outperforms the baselines by a large margin.

Theorem: Assume the ground truth flow $\hat{\mathbf{f}} = \mathbf{f} + \delta$, where \mathbf{f} is a divergence free flow; and we have flow measurements on a subset \mathcal{C} edges with cardinality at least $m - n + 1$. Denote the null-space of the incidence matrix as $\mathbf{V} = \text{Null}(\mathbf{B})$. Then as the regularization parameter $\lambda \rightarrow 0$ in our method, the reconstruction error is bounded by $[\sigma_{\min}^{-1}(\mathbf{V}_{\mathcal{C}, \cdot}) + 1] \cdot \|\delta\|$, where $\sigma_{\min}(\cdot)$ is the smallest singular value of a matrix.

Active Learning Problem & Strategies

Goal: Select a set of edges $|\mathcal{E}^L| = m^L$ to minimize reconstruction error (optimal sensor deployment with a limited budget).

1. RRQR – minimize error bound

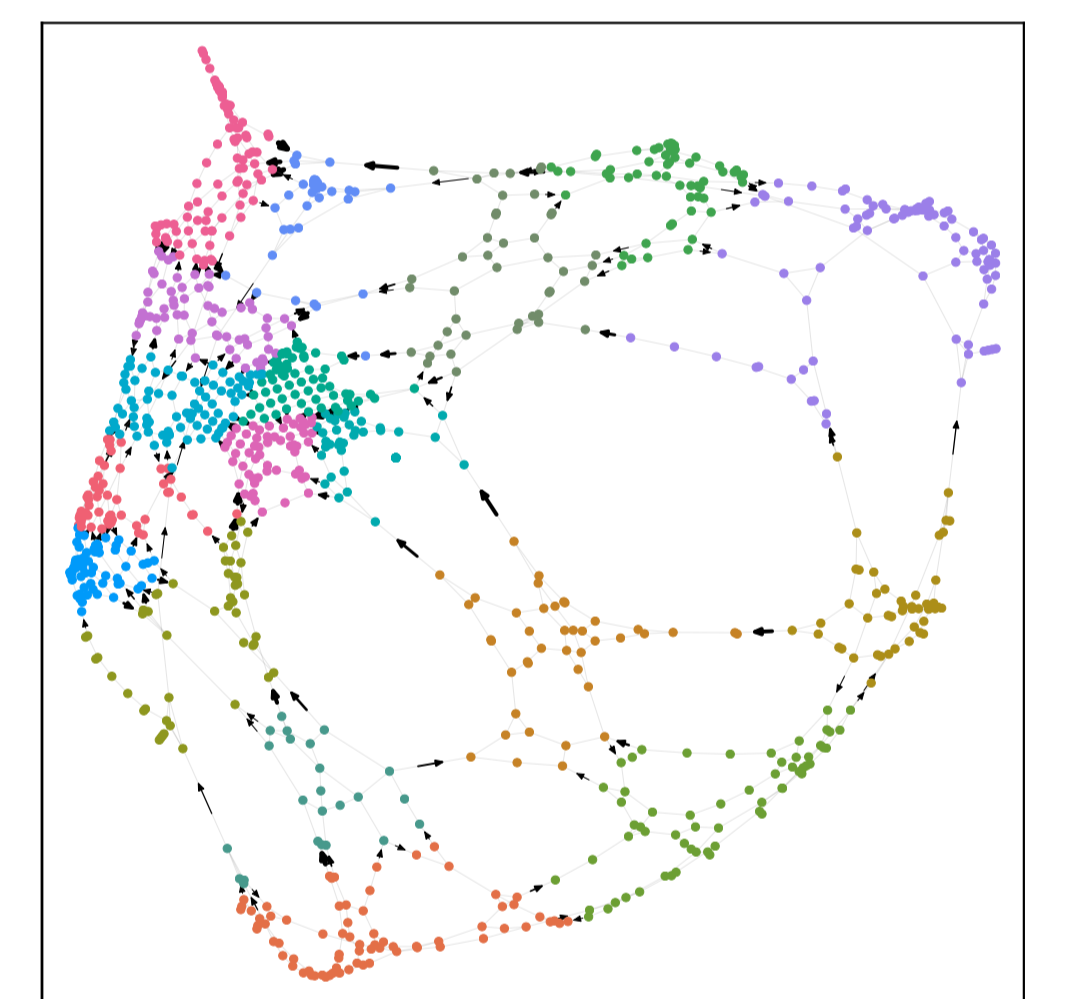
- use rank revealing QR (RRQR) to select well conditioned rows

$$\mathbf{V}_{\mathcal{C}, \cdot}^T \Pi = Q [R_1 R_2].$$

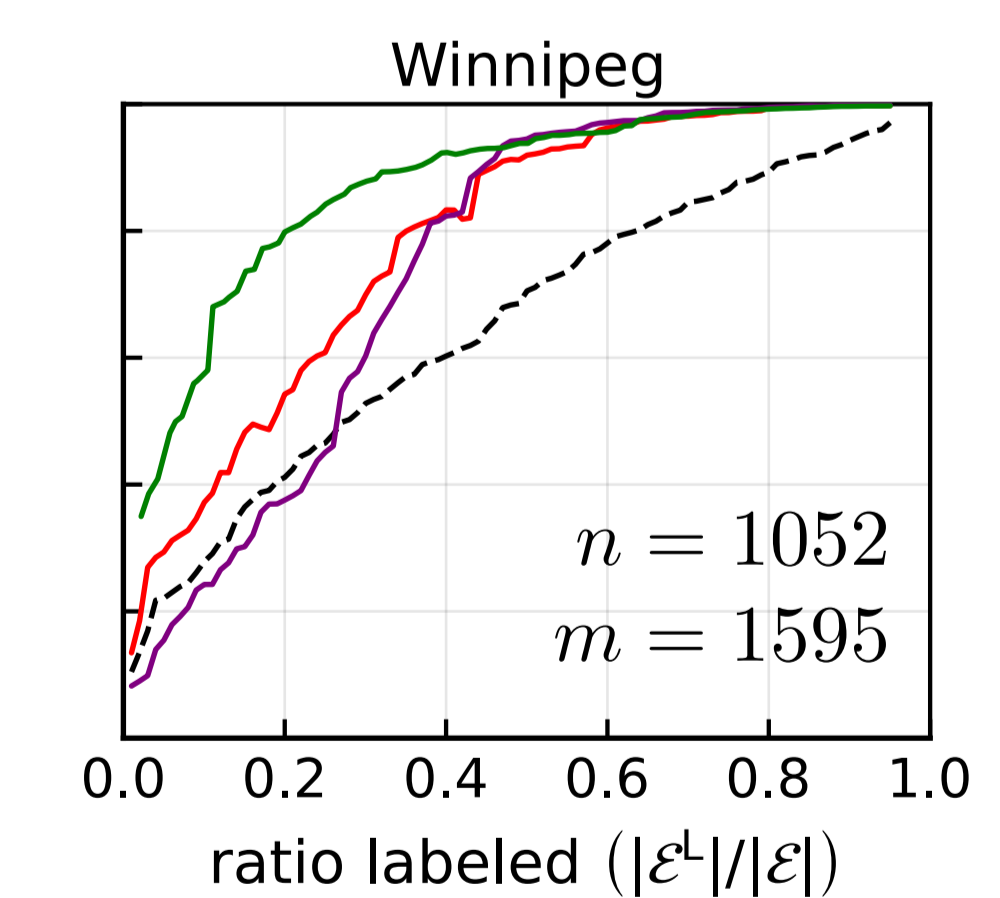
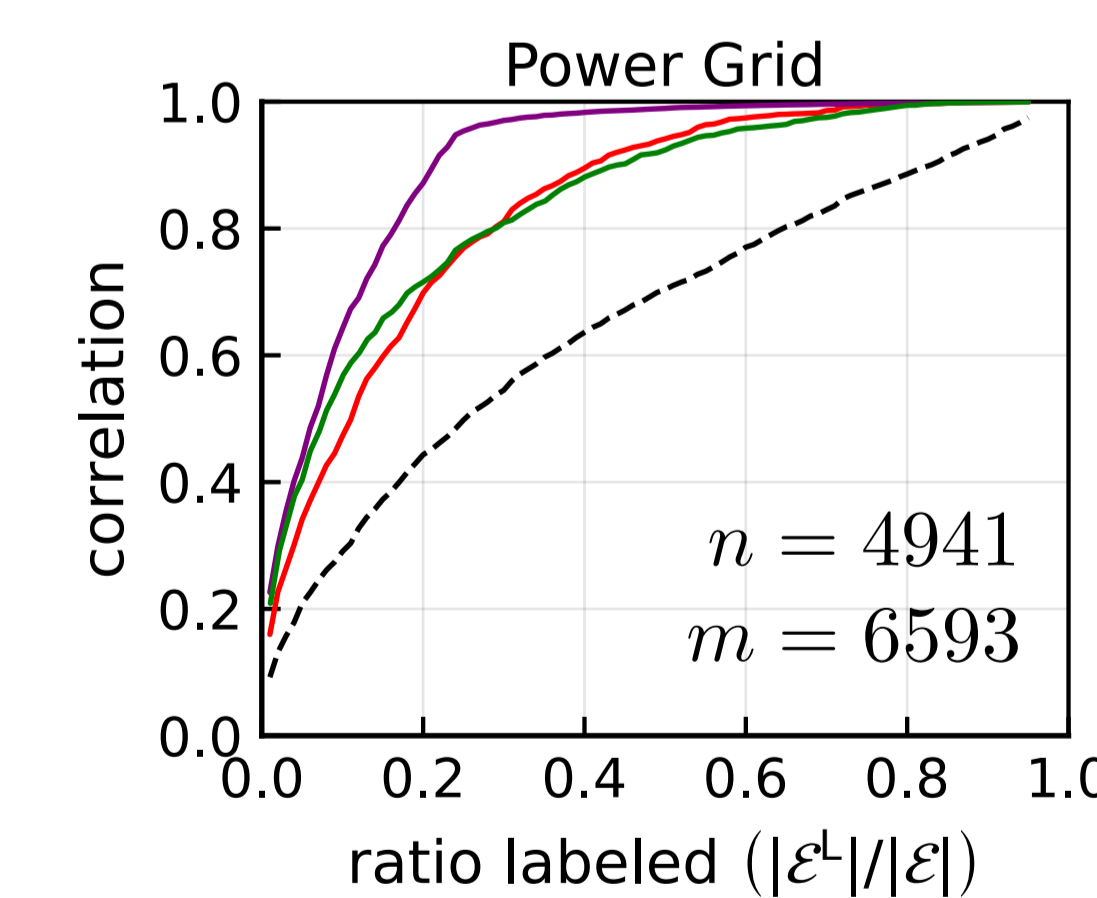
- \mathcal{E}^L from leading columns of Π

2. RB – select bottleneck edges

- capture global flow trends
- recursively bisect (RB) & select edges that bridge clusters



black arrow: edges selected by RB



--- Baseline
— Random
— RRQR
— RB

Findings: RRQR provides additional gains for approximately divergence-free flows (left), RB works well for flows with global trends (right).

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